

Start →

odd number

even number

BOO

more than 785

even number

between 300 and 500

catch the Ghosts

Numbers to 999 - Game for 2-4 players

Each player puts a counter on Start. Players take turns to roll the dice and move forward that many spaces. If the space has a clue, the player finds a ghost to match the clue and catches that ghost by covering it with a counter. If no ghosts match the clue, the player doesn't cover any ghost on this turn. If a player lands on Boo! they have to take a counter off a covered ghost. The winner is the player who catches the last ghost.

less than 221

BOO

odd number

less than 127

BOO

odd number

between 500 and 800

151

615

196

793

213

527

113

49

999

678

870

407

more than 863

even number

between 400 and 600

odd number

BOO